

Please be aware that the activities set are optional, open ended tasks for you to use when and if you wish. There is no expectation that all the tasks are completed.

We invite families to pick and choose learning activities that work for them; to take a break/holiday from home learning if you wish or to keep on with the routine depending on individual circumstances.

English

Setting description. You may pick a beach, a park, supermarket or the zoo to describe. Use your five senses (see, smell, hear, taste and feel) to help you describe your setting.

E.g. As I walked around the zoo I could hear the lions roaring loudly.

Art

Create a poster about all the different types of sports we have – swimming, cycling, football tennis, running etc.

Try to sketch your picture using a pencil then colour it using paint, felt tips or colouring pencils.

Reading

Read everyday for at least 20 minutes! Go on Bug Club to read and answer questions about your reading.

Remember you will find the answers in the text that you have read

Use Bug Club (school code: xeyg)

Write 3 facts you have from each book you read. Try to complete the comprehension given.

Year 2

What makes an elite athlete?

Topic

Can you research and write down what an athlete is, you can use the information sheet to help you.

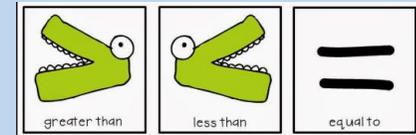
Write down what 'athlete' means.

Find out names of famous athletes and the sport they play.

Maths

This week we are revising over greater than, less than and equal too.

Look at the questions on the sheet can you put in the missing sign.



PE

This why not try some Yoga this week.

Watch:

<https://www.cosmickids.com/category/watch/> You could look at the pictures in the pack to try the yoga poses.

Thinking Skills

This week we will focus on our senses.

Sit down in a quiet place and try to name:

- 3 things you can smell?
- 3 things you can hear?
- 3 things you can taste?
- 3 things you can see?
- 3 things you can feel?



Education City

Sign in to your Education City and see what challenges your teacher has set for you! Check your classwork section for these challenges.

Year 2

What makes an elite athlete?

Spelling

These are your spelling words for the week. Practice them once a week and get your parent to test you on them.

- 1) slowly
- 2) gently
- 3) quickly
- 4) kindly
- 5) lastly
- 6) loudly
- 7) quietly
- 8) neatly
- 9) badly
- 10) happily

Greater than, less than and equal too



Put the correct sign (<, > or =) between these numbers.
Remember - the crocodile always eats the bigger number!

$12 \quad \square \quad 35$

$43 \quad \square \quad 27$

$36 \quad \square \quad 41$

$28 \quad \square \quad 92$

$46 \quad \square \quad 32$

$88 \quad \square \quad 56$

$22 \quad \square \quad 22$

$8 \quad \square \quad 10$

$88 \quad \square \quad 91$

$77 \quad \square \quad 77$

$21 \quad \square \quad 98$

$58 \quad \square \quad 57$

$96 \quad \square \quad 95$

$16 \quad \square \quad 16$

$10 \quad \square \quad 12$

$16 \quad \square \quad 10$

$4+1 \quad \square \quad 41$

$15+5 \quad \square \quad 16$

$5+5 \quad \square \quad 10$

$13+10 \quad \square \quad 23$

$16+4 \quad \square \quad 22$

$38 \quad \square \quad 20$

$88 \quad \square \quad 91$

$7+7 \quad \square \quad 14$

$21+5 \quad \square \quad 25$

$50+8 \quad \square \quad 57$

$9+6 \quad \square \quad 16$

$31+3 \quad \square \quad 36$

Answers

$12 < 35$

$43 > 27$

$36 < 41$

$28 < 92$

$46 > 32$

$88 > 56$

$22 = 22$

$8 < 10$

$88 < 91$

$77 = 77$

$21 < 98$

$58 > 57$

$96 > 95$

$16 = 16$

$10 < 12$

$16 > 10$

$4+1 < 41$

$15+5 > 16$

$5+5 = 10$

$13+10 = 23$

$16+4 < 22$

$38 > 20$

$88 < 91$

$7+7 = 14$

$21+5 > 25$

$50+8 > 57$

$9+6 < 16$

$31+3 < 36$



Topic Athlete



An **athlete** is person who is involved in sports or other physical exercise.

One type of sport is track and field.

There are two types of athletic events in track and field:

1. Track which include running and walking events
2. Field which include jumping and throwing events

The winner is the athlete who runs, walks, throws or jumps the fastest, furthest or highest.

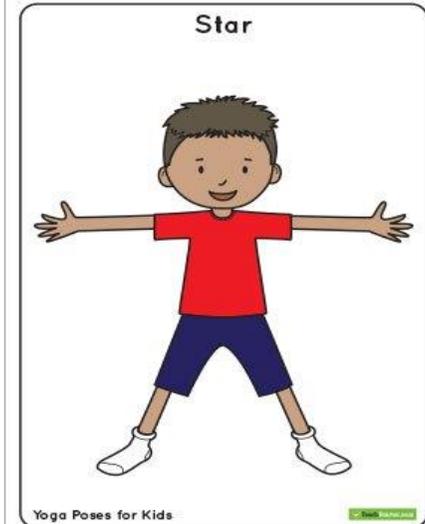
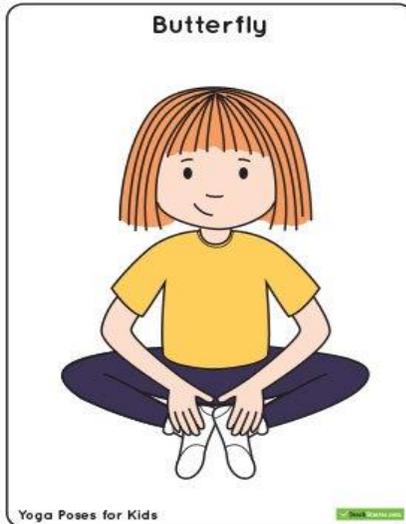
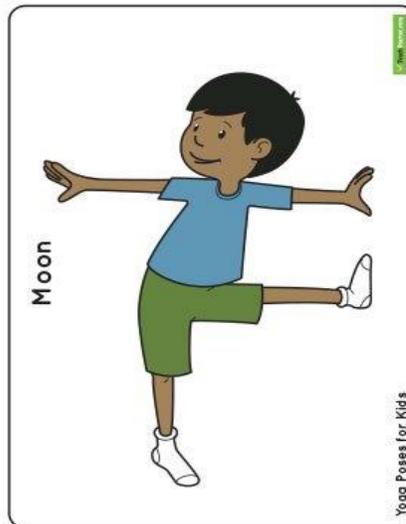
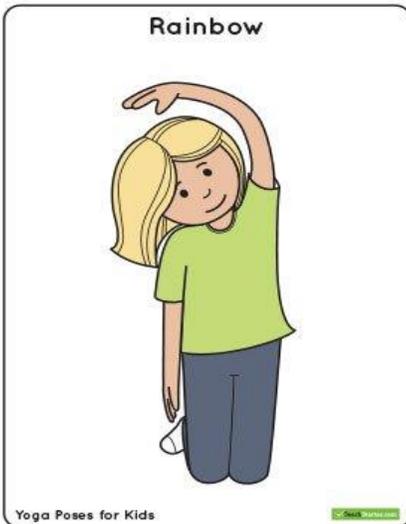
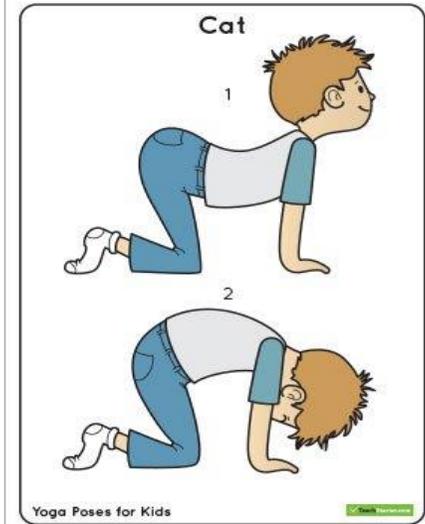
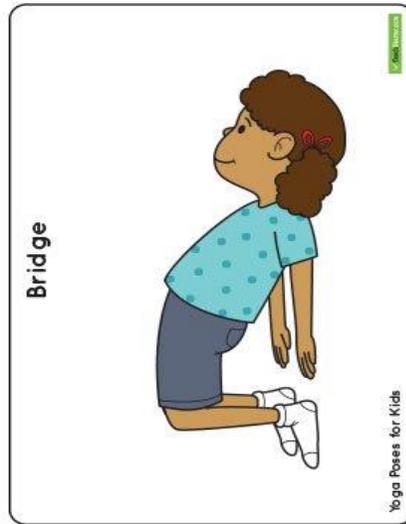
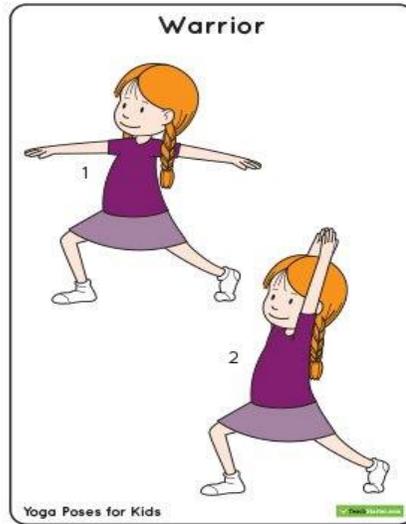
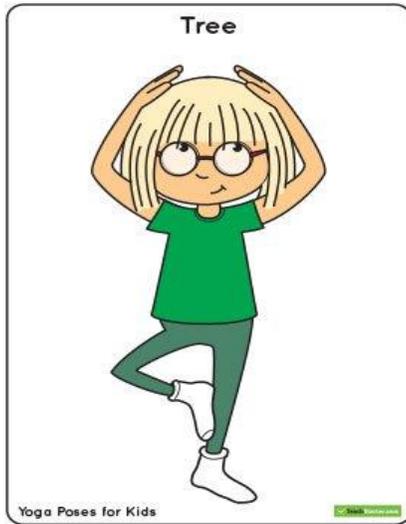
Athletic events are most popular at the Olympic Games.

Mo Farah is a famous athlete for running! In the 2012 Olympics, he won gold in the 10,000 metres and the 5,000 metres.



PE

Can you try some of these Yoga poses? How long can you hold the pose for?
Challenge: Try hold the pose for 30seconds



English pick a setting to describe use your 5 senses to help you



Sports Day

Sports Day is a fun morning, afternoon or full day where children take part in different sporting activities at school and families come to watch. It is usually held outside, on the school field or playground. It usually happens in the summer term, during May, June or July.



Competition Time

- Some schools choose to have Sports Day just for fun and some make it a competition, where children score points for their team or school house.
- The winning team sometimes wins a trophy!
- You might earn a rosette, certificate or medal too.

Which Sporting Activities Are There?

Every school chooses their own sport activities to include. There are many different races, including running, egg and spoon, space hopper, mini-hurdles, dressing up, skipping, sack, three-legged, bat and ball, obstacle and relay. Some schools also have an adults' race for parents and adult family members, and a toddler race for younger brothers and sisters.



Questions

1. **Tick two:** Places at school where Sports Day usually takes place are...

- inside the classroom
- on the school field
- on the playground
- in the library

2. In which term does Sports Day usually happen?

- autumn term
- spring term
- summer term

3. **Tick two:** Things you might earn on Sports Day are...

- a pen
- a rosette
- a test
- a certificate
- a medal

4. Find and copy one word which means 'picks'.

5. Complete the sentence by adding the missing word.

Some schools choose to have Sports Day just for _____ and some make it a competition.